

# UGA Arch Ready Certificate Program

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## Our Project

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### Project Overview

Our Capstone project has been tasked with creating and developing a UGA Arch Ready Certificate application. This application will



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essentially digitize the way students obtain their Arch Ready Certificate. Students now are responsible for keeping track of a paper-copy form of Arch Ready Program events they have completed. The application will allow for students to keep track of their events through the applications and also display all upcoming events, so that students have easy access to know which event is the most suitable for them. The goal is to digitize the certificate process for students and speakers of the events.

## Challenges

- Getting on the same page as the career center since they are looking to be very hands-on in this process
- Making the app as user-friendly as possible for students
- Being able to hand the app down to the Career Center for future use

## Goals

### Safety Goals

- Arch Ready Program schedule
- Allow students to make their own schedule of events they would like to attend

### Main Goals

- Student session tracker in the app
- Attendance snapshot
- Complete and submit post-event surveys

### Reach Goals

- Give students notifications for events they are interested in the day of
- Waitlists for programs requiring registration

# Timeline

## January

- 1/16: Begin user research
- 1/24: Meet with Career Center Client
- 1/28: Complete simple working app, exploratory research, PR/FAQ
- 1/29: Complete Presentation
- **1/30: Checkpoint 1 Due**
  - Alpha: Saloni
  - Project Plan: Todd
  - PR: Madison McColl
  - FAQ: Lindsey
  - Exploratory Research: Evan
  - Presentation: Lindsey
- 1/31: Get project website set up

## February

- 2/4: Begin user research
- 2/6: Develop beta and UX map
- 2/11: Develop beta and UX map
- 2/13: Finalize UX map and beta
- 2/18: Begin presentation practice for checkpoint two
- 2/25: Checkpoint 2 DUE
  - Presentation: all team members
  - Beta: Saloni
  - User research: Todd & Lindsey
  - UX Map: Madison

## March

- 3/3: Begin 1.0 / visual design document

## 4

- 3/5: Continue work on 1.0 & visual design document
- 3/10: Continue work on 1.0 & website
- 3/12: Continue work on 1.0 & finalize visual design document
- 3/17: Finalize 1.0 and presentation and practice
- 3/19: Checkpoint 3 DUE
  - Presentation: all team members
  - 1.0: Todd
  - Visual Design Document: Madison & Evan
  - Website Beta: Saloni
- 3/24: Begin 1.1 fixes if needed
- 3/26: Continue work on launch materials

## April

- 4/2: Finalize 1.1 fixes
- 4/9: SLAM rundown
- 4/14: Checkpoint 4 DUE
  - Stage Presentation Beta: all team members
  - 1.1: Evan
  - Launch / Handoff / Social Deliverables: Lindsey & Madison
  - Resume: Todd
- 4/16: STAGE PRESENTATIONS
- 4/21: Booth presentation rehearsal
- 4/23: Trailer DUE
- 4/25: SLAM
  - Project Website: all team members
  - Stage and Booth Presentations: all team members